

Eternal City Price List

Coinage 10 Denari to the Soldo; 20 Soldi to the Fiorino (Florin)

<u>Goods</u>	<u>Description</u>	<u>Costs</u>
<i>Weapons</i>		
Mazza	One handed truncheon	5d
Staff	Stout stick 5-6' long.	10d
Bastone	Ostensibly a walking stick, 3' long with a heavy pommel.	5d
Baselard	Or other dagger (e.g. Anelace or Poignard), up to 1' in length.	1s
Cinquedea	Sword with a 2' blade, wide at the top tapering to a point.	5s
Estoc	Sword with blade up to 2", triangular in section.	10s
Arming Sword	Sword with blade up to 3'.	1f
Bastardo	Sword with blade up to 4' with a double or single grip.	1f 10s
Spadone	Sword with blade up to 5' and a two handed grip.	2f
Falcata	Single-edged short sword.	5s
Heavy Falcione	Single edged sword.	10s
Light Axe/Mace/Martel	Light one-handed axe or mace or martel with 2' haft	8s
Heavy Axe/Mace/Martel	Large axe with 3' haft with a one or two-handed grip	12s
Spear	5-7' haft with either a broad or narrow-bladed head	2s
Pollaxe	5' haft with butt spike, hammer plus axe or gouge on reverse.	2f
Halberd	6-7' haft with three blades: a spike, an axe and a gouge.	1f
Bill	6-7' haft with three blades: a spike, an axe and a gouge. Converted from an agricultural weapon	5s
<i>Missiles</i>		
Light Crossbow	Hand-spanned crossbow.	2f
Heavy Crossbow	Hook and stirrup	3f
Goats foot lever	Mechanism to load a Heavy crossbow	1f
Arbalest	Ratchet or Windlass loaded	6f
Bolts	For six	3s
Bow	Short bow	10s
Arrows	For six - broadhead or flight	2s
Sling	A strip of leather with a depression to hold a bullet or stone	0s 5d
Bullets	For twelve - lead cast	1s

Quiver or Pannier	To carry three Javelins, six darts or 12 bolts or arrows		1s
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Armour by Piece Type, Areas Protected

Jack	Padded - Torso, Groin, Thighs, Arms		5s
Brigandine	Plate - Torso to Thighs (front), Padded – Arms	1f	10s
Coif	Mail - Head, Throat	2f	
Camail	Mail - Head, Throat, Shoulders, Chest	3f	
Haubergeon	Mail - Torso, Upper Arms, to Thigh	5f	
Jezeraint	Fine Mail Haubergeon – may be worn discreetly	20f	
Chausse	Mail - Legs to mid-thigh (1)	10f	
Half Cuirass	Plate - Chest, Gut	6f	
Full Cuirass	Plate - Chest, Gut, Back	10f	
Cuisses	Plate - Thighs	4f	
Poleyns	Plate - Knees	2f	
Schynbalds	Plate - Shins	4f	
Pouldrons	Plate - Shoulders	4f	
Rerebrace	Plate - Upper arms	3f	
Vambrace	Plate - Forearms	3f	
Gauntlets	Thick Leather	1f	
Gloves	Fine Leather	3f	
Gauntlets	Plate or mail reinforced	6f	
Arming Cap	Padded - Head		1s
Steel Cap	Plate - Head		10s
Kettle Hat	Plate - Head (Neck, Face struck from above)		10s
Helm	Plate - Whole Head	3f	
Bascinet	Plate, visored - Whole Head	10f	

Shields

Buckler	Small shield – defence + 2	1f	
Target	Large shield – defence + 4	2f	
Pavisse	Portable missile shelter	3f	

*General
Equipment*

Pouch	Secured on belt for carrying small items, money etc.	10d
Scrip	Bag capable of carrying a day's fresh rations and a few necessities	1s
Light pack	Bag capable of carrying a week's dry rations, bedroll etc	5s
Heavy pack	Bag capable of carrying a two week's dry rations, bedroll etc	10s
Tool - smithied	A spade, pick, wreckers bar, hammer etc	1s
Set of Craftsman's tools	E.g. Chisels, hatchets, saws for a carpenter	10s
Heavy Rope 50'	Sturdy rope for making fast	1s
Light Rope 50'	General Purpose - useful for climbing etc	3s
Tinderbox	Pocket sized	1s
Candles – 6	1 hour each	1s
Candle Lantern	Glass panes	5s
Oil Lamp	Ceramic or crude metal	6d
Lantern Oil and Wicks	Sufficient for a few hours	3d
Torch	A link that will last an hour before it starts burning your hand	2d
Bundle of firewood	Seems expensive to country folk but this is the city	3d

Writing Materials

Sheaf Parchment	Unused sheepskin, half price for used - to rescape	10d
Wax Tablet	Endlessly erasable	1s
Goose quill - 6		6d
Ink	Basic brownish black	6d
Ink - true black	Good quality black - a small pot	1s
Ink - coloured	Ordinary green, red, yellow, blue etc	2s
Ink - fine quality	Fine colours including gold	5s
Illuminator's kit	Tooled leather scrip with fine quality inks, parchment and pens	1f

Clothing

Note that clothing degrades over time

Rags	Once decent, now ragged and barely cover the essentials	3d
Decent clothes	Basic broadcloth tunic, hose, hat and shoes.	1s
Good clothes	Linen or linsey-woolsey. Some colour.	5s
Fine clothes	Linen or fine wool with embroidery or fur trim. Good colour.	1f
Sumptuous Clothes	Colourful Silks and Satins in the latest fashion	10f

Voluminous Cloak	Good quality with hood	4s
Sandals	Leather	1s
Good shoes	Leather, wooden soles	2s
Fine shoes	Leather	10s
Good boots	Leather, wooden soles	5s
Fine boots	Leather	1f
Pattens	Strap on clogs to protect shoes in inclement conditions	

Services

Common inn	Per person per night with food - sleep in commons	3d
Common inn room	Plus commons rate per person	1s
Good inn	Per person per night with food - sleep in commons	6d
Good inn room	Plus commons rate per person	1s
Jug of Ordinary Wine	Local wine at room temperature	1d
Jug of Good Wine	Prices start at but the sky is the limit	6d
Bath	Including massage and rubdown by a skilled servant	6d
Prostitute	Negotiable. A session starts at.....	2d